

Tohono O'odham Nation Recreation Division 2018 Traditional Games League Rules

TOKA

1. The maximum number of players on the playing field from each team will depend on team players.
2. Each player will provide their own 'usaga. (stick)
3. Each player will provide their own betting items, games will be best out of 3.
4. No participant shall kick, with their feet, or step on the 'ola while in play.
5. All participants **MUST** cover the top of their 'usaga with their hand to help prevent any injuries to themselves or others during play. If a player is not covering the top they will be given a warning, the player will sit out for the remaining of the game if they continue to do so.
6. Participants may not "hook and throw" the 'ola. The 'ola must be advanced on the ground.
7. Participants may not wear any type of guards or protection when in play (ex. shin guards, gloves) cleats must also not be worn.
8. There are no time-outs for participants who are, or become injured while in play on the field; the game will go on until a point is scored. If a player needs to switch out due to injury, the injured player must be completely off the field before the "new" player can come in.
9. There will be no intentional violence on or off the field between participants. If this does occur, the participant(s) must leave the toka field and will be allowed to return only after all the toka games are settled. If necessary, this may apply to the team as a whole.
10. All play ceases when the 'ola crosses the goal line and is picked up by the player. If a player picks up the 'ola before the goal line, player must immediately drop 'ola, to continue game.
11. All participants will play and treat themselves and other participants with respect.
12. There will be no verbal assault or abusive language to any player or coordinator of the toka games.
13. The blessing will start at 5:30 am. The song will begin at 6 am and the games will begin immediately following the ending of the song. If team is not present they will have forfeited their game.
14. If approaching the wuicuda boundary, the game will stop until host throws in the 'ola.
15. No over the shoulder guarding. (No raising your usaga)
16. Appropriate clothing must be worn.(No spaghetti straps, tank tops or booty shorts)
17. Discussion of boundaries will be determined at each game location by the host.
18. All players will honor all decisions or stipulations set forth by the Tohono O'odham Recreation Division.
19. Players can be non-O'odham, but must be actively participating in positive events and activities within the community.
20. NO SUBSTITUTIONS will be allowed during game play, with the exception of an injury.

**The Tohono O'odham Nation Recreation Division's 'Zero Tolerance' will be strictly enforced for the safety of all participants and the Recreation Division staff.

**Persons attending and participating in the Traditional Games League assume all risks, including but not limited to, illness, injury, death, or property loss and agree not to hold the Tohono O'odham Nation, its agents, event sponsors and volunteers liable.

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WUICUDA

1. The maximum number of players on the playing field from each team will depend on number of team players. All team players must play in all scheduled players must continuously be running unless injured. (toe bleeding, sprained ankle or blisters)
2. Each team will provide their own wooden ball.
3. Each player will provide their own betting item for each game they play; the winning team will get all bets placed for that race.
4. No participant shall use their hands while in play.
5. Participants must not wear shoes or socks.
6. Participants may not wear any type of guards or protection when in play (ex. shin guards) cleats must also not be worn.
7. No electronic devices during the game.
8. All participants will play and treat themselves and other participants with respect.
9. There will be no verbal assault or abusive language to any player or coordinator of the game.
10. Games will start at 6:30 am and run continuously, if a team is not present at their scheduled game that team forfeit.
11. If pants are worn they must be rolled up and pinned.
12. All Team players must cross the line in order to win.
13. Discussion of boundaries will be determined at each game location by host.
14. All players will honor all decisions or stipulations set forth by the Tohono O'odham Recreation Division.

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